

AMENDMENTS TO THE CLAIMS

Without prejudice, this listing of claims will replace all prior versions, and listings, of claims in the present application.

LISTING OF CLAIMS

1-22. (Cancelled)

23. (New) An electronic downloading system, comprising:

a gaming terminal, the gaming terminal further comprising,

a first resident security key,

a first resident electronic information,

a receiving component, and

a decrypting component;

a host device;

a second encrypted electronic information, the second encrypted electronic information transmitted from the host device and received by the receiving component;

a second non-resident security key residing outside the gaming terminal and received by the gaming terminal separately from the first resident security key and the second encrypted electronic information; and

a second decrypted electronic information to replace the first resident electronic information, the second decrypted electronic information obtained from the second encrypted electronic information by the decrypting component with at least the first resident security key and the second non-resident security key.

24. (New) A system according to claim 23, further comprising a communications link

between the host device and the receiving component.

25. (New) A system according to claim 24, wherein the communication link comprises a cable coupled to parallel ports of the host device and the receiving component.

26. (New) A system according to claim 25, wherein the cable is wired to provide crossed control lines and bidirectional communications for data transfer.

27. (New) A system according to claim 24, wherein the communications link comprises a secure network.

28. (New) A system according to claim 24, wherein the communications link comprises a wide area Ethernet network.

29. (New) A system according to claim 23, further comprising a removable storage media removably attached to the gaming terminal, the removable storage media configured to receive and to transmit electronic information.

30. (New) A system according to claim 23, further comprising a removable storage media removably attached to the gaming terminal, the removable storage media configured as a non-network connection.

31. (New) A system according to claim 23, the gaming terminal further comprising an encrypted master reset component, the decrypting component configured to decrypt the encrypted master reset component with the second non-resident security key.

32. (New) A system according to claim 23, wherein the second non-resident security key comprises information to determine a version information of the second encrypted electronic information.

33. (New) A system according to claim 23, the gaming terminal further comprising a nonvolatile memory to store the second decrypted electronic information.

34. (New) A system according to claim 23, wherein the second decrypted information comprises game application code.

35. (New) A system according to claim 23, wherein the second decrypted information comprises game system modules.

36. (New) A system according to claim 23, wherein the second decrypted information comprises game graphics and audio files.

37. (New) A system according to claim 23, wherein the second decrypted information comprises new release game software files.

38. (New) A system according to claim 23, further comprising:

a third encrypted electronic information;

a third non-resident security key, the third non-resident security key residing outside the gaming terminal and received by the gaming terminal with the second encrypted electronic information; and

a third decrypted electronic information to replace the second decrypted electronic information, the third decrypted electronic information obtained from the third encrypted electronic information by the decrypting component with at least the first resident security key and the third non-resident security key.

39. (New) A system according to claim 38, wherein the third non-resident security key is packaged with the second encrypted electronic information into one file for transmission to the gaming terminal.

40. (New) A system according to claim 38, wherein the host device is local to the gaming terminal.

41. (New) A system according to claim 38, wherein the host device is in the same geographic location as the gaming terminal.

42. (New) A system according to claim 38, wherein the host device is remote from the gaming terminal.

43. (New) A method for securely downloading information to a gaming terminal, comprising:

transmitting a second encrypted electronic information from a host device;

receiving the second encrypted electronic information at the gaming terminal;

receiving at the gaming terminal a second non-resident security key separately from a first resident security key and the second encrypted electronic information;

decrypting the second encrypted electronic information into a second decrypted electronic information at the gaming terminal with at least the first resident security key and the second non-resident security key; and

replacing a first resident electronic information at the gaming terminal with the second decrypted electronic information.

44. (New) A method according to claim 43, wherein the transmitting the second encrypted electronic information and receiving the second encrypted electronic information occurs over a communications link.

45. (New) A method according to claim 44, wherein the communication link comprises a cable coupled to parallel ports of the host device and the receiving component.

46. (New) A method according to claim 44, wherein the communications link comprises a secure network.

47. (New) A method according to claim 44, wherein the communications link comprises a wide area Ethernet network.

48. (New) A method according to claim 44, wherein the transmitting is accomplished with a physical electronic key removably attached to the gaming terminal.

49. (New) A method according to claim 43, further comprising decrypting an encrypted master reset component in the gaming terminal with the second non-resident

security key.

50. (New) A method according to claim 43, further comprising determining a version information of the second encrypted electronic information with an information in the second non-resident security key.

51. (New) A method according to claim 43, further comprising storing the second decrypted electronic information in the gaming terminal in a nonvolatile memory.

52. (New) A method according to claim 43, wherein the second decrypted information comprises game application code.

53. (New) A method according to claim 43, wherein the second decrypted information comprises game system modules.

54. (New) A method according to claim 43, wherein the second decrypted information comprises game graphics and audio files.

55. (New) A method according to claim 43, wherein the second decrypted information comprises new release game software files.

56. (New) A method according to claim 43, further comprising:

transmitting a third encrypted electronic information from the host device;

receiving the third encrypted electronic information at the gaming terminal;

receiving a third non-resident security key with the second encrypted electronic information at the gaming terminal;

decrypting the third encrypted electronic information into a third decrypted electronic information at the gaming terminal with at least the first resident security key and the third non-resident security key; and

replacing the second decrypted electronic information with the third decrypted electronic information.

57. (New) A method according to claim 56, further comprising packaging the third non-resident security key and the second encrypted electronic information into one file.

58. (New) A method according to claim 56, wherein the host device is local to the gaming terminal.

59. (New) A method according to claim 56, wherein the host device is in the same geographic location to the gaming terminal.

60. (New) A method according to claim 56, wherein the host device is remote from the gaming terminal.